

GAME USING SECONDARY INDICIA PROVIDING GAME STATUS INFORMATION

ABSTRACT OF THE INVENTION

In a method of playing a game, secondary indicia are used to provide information regarding game status. In one embodiment, a wagering game such as video keno, video slots or video poker is presented using one or more first indicia such as keno numbers, cards or slot symbols. Secondary indicia are displayed at one or more times to provide game state information such as information regarding win or loss, matching or un-matching symbols, correct or incorrect selections or the like. Preferably, the secondary indicia have one characteristic or attribute indicating one game state (such as a winning selection or outcome) and another characteristic indicating another game state (such as a losing selection or outcome). One embodiment of the invention is a keno game in which secondary indicia are displayed to provide information regarding whether the player's selected numbers have matched or not.

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